



**Tuesday, September 8, 2020
Regular Board Meeting**

**Stevenson Administration Building
1616 Richland Street
Columbia, SC 29201
(www.richlandone.org)**

1. Pursuant to the Freedom of Information Act (FOIA), the public will be provided access to the livestream of the meeting via the district's website (www.richlandone.org).

2. 5:00 P. M. EXECUTIVE SESSION

3. Office of Human Resources

- 3.01 Personnel/HR Updates presented by Dr. Long (Information Item 9.01)
- 3.02 Hiring of Personnel presented by Dr. Long (Action Item 9.02)

4. Office of the Superintendent

- 4.01 Legal Status Report presented by Williams pursuant to FOIA Law (Information/Action Item 11.01)

5. 5:30 P.M. PUBLIC SESSION

6. Call to Order

- 6.01 Invocation presented by Commissioner Sauls
- 6.02 Agenda Adoption presented by Chairman Devine

7. Consent Agenda

- 7.01 Minutes: August 25, 2020
- 7.02 Contract Extension: Speech and Language Therapy Services presented by Outing
- 7.03 Contract Extension: Ready Math and Ready Reading Program presented by Outing
- 7.04 Contract Extension: Wireless Software (Xirrus) Support presented by Outing
- 7.05 Contract Extension: Legal Services presented by Outing

8. Office of Operations

- 8.01 Contract: Roof Repair/Replacement presented by Outing
- 8.02 Contract: Central Service Building HVAC Renovations presented by Outing
- 8.03 FY 2020-2021 Enterprise Fund and Internal Service Fund presented by Carlon
- 8.04 FY 2020-2021 Special Revenue Projects Budgets presented by Carlon

9. Office of Human Resources

- 9.01 Personnel/HR Updates presented by Dr. Long

9.02 Hiring of Personnel presented by Dr. Long

10. Office of the Board

10.01 Board Report presented by Chairman Devine

11. Office of the Superintendent

11.01 Legal Satus Report presented by Williams pursuant to FOIA Law

11.02 Superintendent's Report presented by Dr. Witherspoon

12. Adjournment

12.01 The next regular meeting of the Richland One Board of School Commissioners will be held on Tuesday, September 22, 2020 via www.richlandone.org