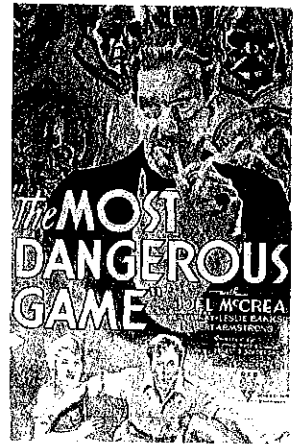


Name: _____

Period: ***The Most Dangerous Game* – Richard Connell**



1. What is the mood, or feeling created by the author in the exposition?

2. List TWO details from the story that create this mood.

3. What might this mood and the sailors' dread foreshadow?

4. What is the setting of this story?

5. Who are the major and minor characters?

Major Characters: _____

Minor Characters: _____

6. What is the "new animal" the General Zaroff has found to hunt?

7. What is the conflict between Rainsford and General Zaroff?

8. What happens when Rainsford refuses to hunt with General Zaroff?

9. In the rising action, what are the three traps that Rainsford sets for General Zaroff?

Trap 1: _____

Trap 2: _____

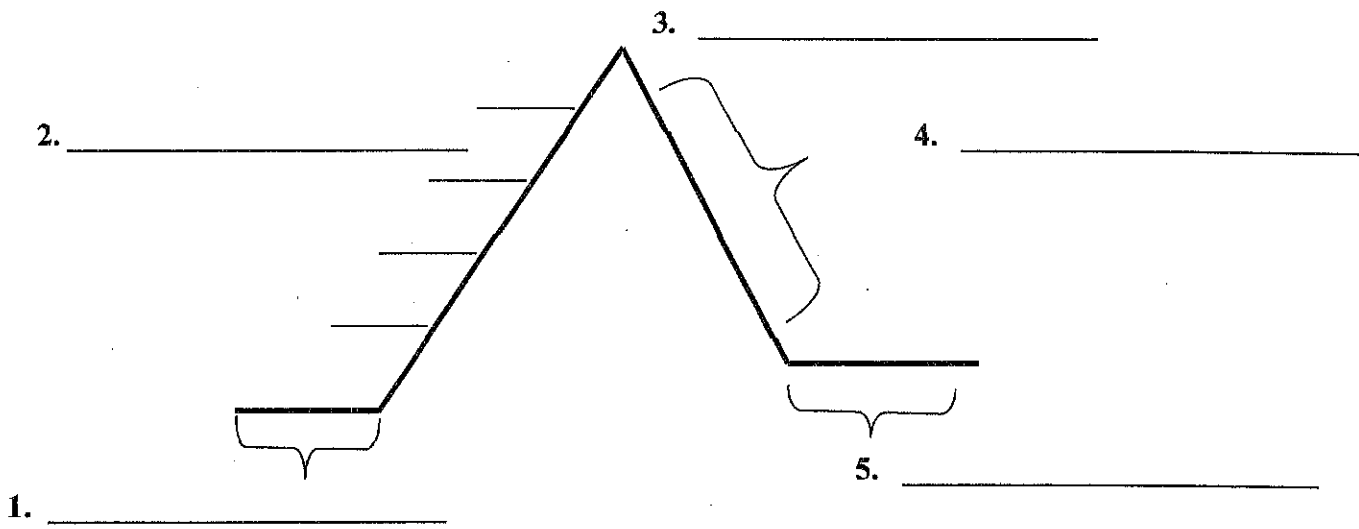
Trap 3: _____

10. What is the climax, or the moment of greatest intensity in the story?

11. The last line of the story reads, "He had never slept in a better bed, Rainsford decided." What has happened? How has the story ended? (This is not directly stated by the author and must be inferred by the reader.)

PLOT MOUNTAIN REVIEW: Label the plot mountain with the terms listed in the box below.

Climax	Exposition	Falling Action	Resolution	Rising Action
--------	------------	----------------	------------	---------------



PLOT MOUNTAIN & "The Most Dangerous Game:" First write down the parts of plot mountain in the correct order from the diagram above. Then match the parts of the plot mountain to the events in "The Most Dangerous Game."

1. _____
2. _____
3. _____
4. _____
5. _____

- A. Rainsford refuses to hunt with General Zaroff, so Rainsford becomes the hunted. He sets a series of traps to try to kill General Zaroff, but he is unsuccessful.
- B. Rainsford kills General Zaroff and has the best night of sleep in his life.
- C. Rainsford surprises General Zaroff in his bedroom.
- D. Rainsford falls off his yacht and lands on Ship-Trap Island, the home of General Zaroff.
- E. General Zaroff declares that Rainsford has won.