

Discovering Computer Science E-Learning

Week of March 30 – April 3:

Goal for Week: To understand complex sprite movement

Main Standard Covered: Write code that uses variables, events, functions, operators, conditional control structures, and repetition/iteration control structures (Fundamentals of Programming #4)

To-Do List:

1. Answer the following questions on the “Complex Sprite Movement” Channel in Teams
 - a. How does the “isTouching ()” command work?
 - b. How does the “keyDown ()” command work?
2. Log into Code.org (if you cannot remember your username or password then email Coach Weigle)
3. Navigate to Lesson 17: Complex Sprite Movement
4. Complete all of Lesson 17

So to recap...

Before the end of the day on Friday, April 3, I need you to answer the refresher questions on Teams and complete the Complex Sprite Movement Unit on Code.org. Remember, I can see your progress on Code.org! These will be your first grades of Q4, so let's make sure we get off on the right foot! Miss all of you very much. Stay safe and well.

Coach Weigle