

Art 3 – Day 6 (DUE APRIL 2nd)

Lesson: Style Challenge

Standard(s)	<p>VA. CR. AL. 1: I can create, refine and communicate ideas based on the Elements and Principles of Design and other compositional strategies and structures.</p> <p>VA.R.AL.5.2: I can examine and explain the impact of the artist's compositional choices on the message of the artwork.</p>
Learning Targets/ I Can Statements	<p>I can illustrate a version of my own self portrait in my own style and in the style of well-known intellectual properties.</p>
Essential Question(s)	<p>How can I illustrate a self-portrait in my own artistic style?</p> <p>Which artistic styles do I want to emulate for my other self-portraits?</p>
Resources	<p>#stylechallenge was started by a 17-year-old Instagrammer called beautifulness87.</p> <p>#stylechallenge inspires other artists, creates a sense of community, and helps create more characters.</p> <p>See supplemental material and examples posted on Microsoft Teams.</p>
Learning Activities or Experiences	<p>Create self-portraits in a variety of different drawing styles.</p> <p>First, look in a mirror and create a self-portrait in your unique style.</p> <p>Then, create at least four more self-portraits in different styles.</p> <p>Illustrate all portraits on the same page and label each style.</p> <p>Styles should be from well-known intellectual properties or artists.</p> <p>Media/Technique: Drawing Paper, Graphite, Values Applied</p> <p><i>Submit finished illustrations to Microsoft Teams.</i></p>

Art 3 – Day 7 (Due APRIL 6th)

Lesson: Storyboarding I

Standard(s)	<p>VA. CR. AL. 1: I can create, refine and communicate ideas based on the Elements and Principles of Design and other compositional strategies and structures.</p> <p>VA.R.AL.5.2: I can examine and explain the impact of the artist's compositional choices on the message of the artwork.</p>
Learning Targets/ I Can Statements	<p>I can create a storyboard featuring my own dialogue and scenes.</p> <p>I can follow a base model of an illustrated character.</p>
Essential Question(s)	<p>What is storyboarding?</p> <p>What kind of scene will I create with these three characters?</p> <p>How can I combine dialogue with visuals?</p>
Resources	<p>Image of three characters required are on Microsoft Teams.</p> <p>Visit this website on Storyboarding: https://www.blopanimation.com/how-to-storyboard/</p> <p>See supplemental material and examples posted on Microsoft Teams.</p>
Learning Activities or Experiences	<p>Write and draw a scene using the three characters provided. Keep them simple and expressive, but should follow the key elements of the character model.</p> <p>These three characters are at a park playground. Two of the characters are having a conversation when the third awkwardly interrupts to reveal something. Play out the revelation and reaction.</p> <p>Think about how you will write characters and tell a story. Is it engaging? Is it surprising? Do they feel real? Are they interesting to watch? Do they react to each other rather than just say their lines? Does it seem like they're thinking? Does the action read clearly? Are you economical with your dialogue? Your story can be funny...or not!</p> <p>Don't make it too talky or rely on lots of clever dialogue humor. It's more interesting</p>

to see people relate to and affect each other.

Make them feel like actual people with distinct personalities – think of people you’ve known or have seen before.

Don’t be afraid of quiet moments. Thoughtfulness is good.

Set the scene visually.

It doesn’t need to be loud and cartoony – but it should be fun and engaging

Drawings can be loose, but more finished than rough thumbnail sketches.

Make a storyboard sheet. Turn paper to landscape orientation.

Draw out each scene in medium sized, rectangular boxes. Use a ruler.

Write the lines of dialogue underneath each respective box.

Six boxes minimum.

Media/Technique: Drawing Paper, Graphite

Submit finished illustrations to Microsoft Teams.

Art 3 – Day 8 (Due APRIL 8th)

Lesson: Storyboarding II

Standard(s)	VA. CR. AL. 1: I can create, refine and communicate ideas based on the Elements and Principles of Design and other compositional strategies and structures. VA.R.AL.5.2: I can examine and explain the impact of the artist's compositional choices on the message of the artwork.
Learning Targets/ I Can Statements	I can recognize the importance of composition in filmmaking. I can describe a movie scene shot by shot using descriptive language.
Essential Question(s)	What can I learn about storyboarding by watching a movie scene? What the best way to visualize this written scene? How can I combine dialogue with visuals?
Resources	See supplemental material and examples posted on Microsoft Teams
Learning Activities or Experiences	Scenes are made up of shots that show camera framing, angles and movement. This exercise will help you to understand shot selection by the director. Pick a scene from a film that has at least twenty shots. Watch the scene several times. On you last viewing, pause your video on each shot. Write down a complete shot description, including framing, camera angle and camera movement, if applicable. Pay strict attention to what catches your eye. What do you think the shot is supposed to convey in the overall scheme of the scene? <i>Write all of the above in a Word document. Organize your description by each shot. Be sure to identify the movie you are referencing.</i> <i>Do a storyboard style sketch of three of your favorite shots.</i> Media/Technique: Drawing Paper, Graphite <i>Submit finished illustrations to Microsoft Teams.</i>