Teacher: Williams   **High School:** A.C. Flora

Art 3 Honors – Day 19-21

Lesson: Graphic Novel Art

Standard(s)	VA. CR. AL. 1: I can create, refine and communicate ideas based on the Elements and Principles of Design and other compositional strategies and structures. VA.R.AL.5.2: I can examine and explain the impact of the artist's compositional choices on the message of the artwork. VA.C.AL.6: I can analyze the function and meaning of artworks from various cultures and time periods
Learning Targets/I Can Statements	I can create a story for my own graphic novel style art.
Essential Question(s)	What story will I tell? What images will I create to help convey the story?
Resources	Create a Graphic Novel Style Artwork Worksheet View supplementary materials on Microsoft Teams.
Learning Activities or Experiences	A *Graphic Novel* is a novel, narrative, or story created in a comic book format. This format allows the art to drive the storytelling. **Task 1: Due MAY 18th** Complete the *Create A Graphic Novel Style Artwork Worksheet*. _Type answers in a Word document._ *Draw a rough sketch of the layout and composition of your page*. Make sure it is clear what is happening in each panel. You do not have to follow the panel format on the worksheet. If your Graphic Novel has text/dialogue, make sure to leave adequate room in your panel for text. Needs to be large enough to be easily read. After submission, return to Teams to review feedback before proceeding.

Task 2: Due MAY 20th

Do not proceed to this task until reviewing feedback from previous task.

Based on feedback, make the necessary revisions and draw a completely detailed, contour line version of your graphic novel. Do not shade or color yet.

After submission, return to Teams and review feedback before moving to the final step.

Task 3: Due MAY 22nd

Review feedback from previous task first.

If you have access to an image editing program, it would be easier to add text and word balloons in this way rather than hand-written/drawn.

Complete the final version of your graphic novel.

Apply any type of COLOR MEDIA throughout. NO WHITE SPACE.