

Teacher: Williams

High School: A.C. Flora

**Art 3 – Day 12 -13**

**Lesson: New Character for Your Favorite Movie**

<b>Standard(s)</b>	VA. CR. AL. 1: I can create, refine and communicate ideas based on the Elements and Principles of Design and other compositional strategies and structures.  VA.R.AL.5.2: I can examine and explain the impact of the artist's compositional choices on the message of the artwork.
<b>Learning Targets/I Can Statements</b>	I can apply prior knowledge of character creation and model sheets to creating a new character for my favorite movie.
<b>Essential Question(s)</b>	How will I design my new character? What type of role will they play in the sequel?  How can I communicate that role through design?
<b>Resources</b>	View supplementary materials on Microsoft Teams.
<b>Learning Activities or Experiences</b>	Re-watch your favorite movie (if necessary).  Once you are finished, brainstorm a possible sequel for your movie with new original character.  <b>Task 1: Due APRIL 28<sup>th</sup></b>  Create a model sheet for your new character.  The model sheet should feature a front, side and angled view. Go back and review how to make model sheets in the previous lesson (Day2) if necessary.  <b><i>Apply values and fully shade the character.</i></b>  <b>Task 2: Due APRIL 30<sup>th</sup></b>  Create a movie poster of the new movie with both the original characters and your new character. It is recommended to look up some movie posters of the movie you are making a sequel to in order to get a good sense of how to design your poster.  <b><i>Apply values and fully shade throughout.</i></b>